WIDESCREEN GAMING FORUM PRESENTS AWARDS TO PC GAME DEVELOPERS WITH BEST AND WORST SUPPORT FOR WIDESCREEN AND MULTI-MONITOR SETUPS

High Profile Developers Recognized for Embracing or Penalizing Widescreen and Multi-Monitor Owners

HOUSTON, TEXAS, February 15, 2012 - Widescreen Gaming Forum (WSGF) announces the recipients of its 2011 Awards.

<u>Field of Vision</u> - These awards recognize developers for implementing proper support of widescreen, Eyefinity and Surround Gaming displays. They are voted by the WSGF community, and only games with perfect widescreen, Eyefinity and Surround implementation may be considered for Game of the Year.

- **Game of the Year**: Dirt 3 (Codemasters) The wildly popular Dirt 3 was selected by the WSGF community as Game of the Year, not only for its stellar gameplay but also for perfectly supporting widescreen, Eyefinity and Surround display configurations.
- Mainstream Developer of the Year: Codemasters For their perfect implementation of widescreen, Eyefinity and Surround gaming support in their DiRT and F1 racing series.
 Codemasters sets the standard for producing games that support modern display configurations.
- Indie Developer of the Year: Mojang AB This small studio achieves perfect widescreen and surround implementation with their first release, the runaway success story that is Minecraft.

<u>Narrow Minded</u> - With tongue firmly planted in cheek, the WSGF recognizes developers who actively discourage or prevent support of widescreen, Eyefinity or Surround display configurations.

Bethesda - The cinematic role-playing games produced by Bethesda would be the perfect fit for
multi-monitor gamers. However, Bethesda's constant disregard of this modern display
technology in their Fallout and Elder Scrolls series has earned them this year's Narrow Minded
Award. Fortunately the Widescreen Gaming Forum community developed fixes to allow gamers
to enjoy the game the way it should have been released.

For additional details, and to see the 2011 WSGF Awards featured on NewEgg TV, visit: http://www.widescreengamingforum.com/2011-wsgf-awards

About the Widescreen Gaming Forum

The WSGF is the world's leading resource for information on widescreen displays, widescreen gaming, Eyefinity, and Surround Gaming. It works tirelessly to analyze how games operate in widescreen and multi-monitor resolutions, and provides custom solutions where the developers' efforts fall short.

The WSGF website features detailed game reports (which showcase how a game responds to widescreen and multi-monitor resolutions), hundreds of solutions that allow games to run properly in widescreen, Eyefinity and Surround, and an excellent support forum.

Considering that multi-monitor gaming is becoming increasingly affordable and popular, with AMD Eyefinity and Nvidia Surround gaining considerable momentum in the marketplace, the WSGF website is an ever-growing hub of activity for gamers.

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